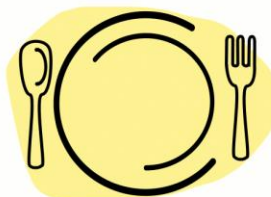


COMMUNICATION AND LANGUAGE

To explore and extend vocabulary by experiencing new words (topic related)
To sustain attentive listening and make relevant comments or actions in response to what they have heard
To use language in a role play situation – Restaurant



Topic Food & Celebrations



PHYSICAL DEVELOPMENT

To join in with action rhymes/songs showing some control of movements
To handle tools and be able to use them carefully and appropriately
To use coordination and control and respond by action during group games
To make an object by manipulating malleable materials – food for cafe

LITERACY

(R) To explore and extend vocabulary by experiencing new words (topic related)
To be able to identify own name from the rest of the group
To link sounds to letters and name the letters of the alphabet
(W) To experience talk in preparation for writing.
To begin to write own name

PERSONAL, SOCIAL AND EMOTIONAL DEVELOPMENT

Bonfire Night – think about the safety aspects of a traditional celebration, be aware of danger and show understanding in discussion
Remembrance Sunday and why we wear poppies
To speak in a group and listen to each other's thoughts and feelings
To reinforce group expectation rules and boundaries
To be aware of food for special occasions and celebrations i.e. Divali, Festivals of light and Christmas

MATHEMATICS

To recognise and talk about shapes in relation to food and the environment
To say and use number names in order
To sort, match and explore a variety of coins/money
To use mathematical language in a role play situation

UNDERSTANDING THE WORLD

To have some understanding of why an event from the past is celebrated in a particular way
To experiment using a range of resources
To listen to a story and discuss as a group – food we like or food we don't like
To realise we all like different things
Talk about own experiences and specific food items relevant to celebrations/events i.e. pumpkin, toffee apples, treacle toffee – Halloween & Bonfire Night

EXPRESSIVE ARTS AND DESIGN

To use imagination in art and design
To use imagination during symbolic play
To listen to music and talk about feelings, pitch and dynamics
To act out fantasies and experiences in role play
To use available resources to create props to support role play
To experiment to create different textures

Autumn Term 2
Foundation One